

2025 High Sierra Shootout

Long Range Side Matches

Smokeless and Black Powder Categories

Each run is one ticket – first run is free. Tickets are 12 for \$10

Long Range Pistol Caliber Rifle, Lever or Pump: Round Count – 10

With rifle in hand, at the beep: Engage the farthest rifle target for ten rounds. The most hits wins and lowest time breaks a tie.

Long Range Rifle Caliber Rifle, Lever:

Round Count – 6

With rifle in hand, at the beep: Engage the farthest rifle target for six rounds. The most hits wins and lowest time breaks a tie.

Quigley Single Shot Rifle: Round Count – 3

With open and empty rifle in hand, at the beep: Engage the farthest rifle target for three rounds. The most hits wins and lowest time breaks a tie.

Quigley Pistol: Round Count – 5

With pistol in hand, at the beep: Engage the RP target for five rounds. The most hits wins and the lowest time breaks a tie.

Rifleman / Riflewoman: Round Count: 3 rifle caliber rifle, 3 pistol caliber rifle and 3 single shot rifle.

With rifle of choice in hand, at the beep: Engage any one of the three rifle targets for three rounds. Each target must be engaged by one of the three rifles. The most hits wins and the lowest time breaks a tie.