

Minimum Ammunition Requirements

12 Stage Main Match



120 Pistol



120 Rifle/JW



68 BB Repeater Rifle



48 BB Single Rifle



40+ Shotgun

4 Stage Wild Bunch Match



112 Pistol



40 Rifle



24 Shotgun

3 Stage Plainsman Match



30 Pistol



18 Rifle



10+ Shotgun

3 Stage Black Powder Night Shoot



30 Pistol



30 Rifle



18 BB Repeater Rifle



10 BB Single Rifle



6+ Shotgun

4 Stage Warm Up Match



40 Pistol



40 Rifle/JW



24 BB Repeater Rifle



14 BB Single Rifle



14+ Shotgun

